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Coherence and Java 8

Made for Each Other

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Agenda

1. Coherence API Generification
2. Lambda Support
3. New Default Methods on java.util.Map
4. Stream API Support

Coherence API Generification

- NamedCache is now NamedCache<K, V>
  - Fully generified core NamedCache API
  - EntryProcessor<K, V, R>
  - EntryAggregator<K, V, R>
- PofReader, PofWriter and PofSerializer<T> are generic as well
- Many other public APIs have been generified as well
- **The end result:** cleaner code, less casting, better type safety
- Kudos to Mark and Brian for getting it done

Lambda Support

- Lambdas are a major new feature in Java 8
  - Allow code to be passed in as arguments and returned as a result
  - Can be used instead of anonymous inner classes for many functional interfaces
    - Runnable, Callable, Comparable, etc.
- Many new functional interfaces were added to JDK
  - Function, Predicate, Supplier, Consumer, etc.
- Many legacy Coherence interfaces are de facto functional interfaces
  - ValueExtractor, Filter, EntryProcessor, Converter, etc.

Lambdas in Coherence 12.2.1

- Method references as ValueExtractors
  - `Person::getName` instead of `new ReflectionExtractor("getName")`
  - Type-safe, fully refactorable
- You *can* use lambdas as filters

```
cache.entrySet((p) -> p.getName().equals("Ana") || p.getAge() >= 18)
```

  - But you *shouldn't* do that with distributed caches!
- Use the new Filter DSL instead, in order to leverage indexes

```
equal(Person::getName, "Ana")
      .or(greaterEqual(Person::getAge, 18)
```

Lambdas in Coherence 12.2.1

- You can (and should) use lambdas as entry processors

```
private static EntryProcessor<String, Position, Position> Split(int nFactor)
        {
        return (entry) ->
            {
            Position p = entry.getValue();
            p.setQuantity(p.getQuantity() * nFactor);
            p.setPrice(p.getPrice() / nFactor);
            entry.setValue(p);
            return p;
            }
        }
```

Lambdas in Coherence 12.2.1

- Because calling it just feels right

```
positions.invokeAll(
    equal(Position::getSymbol, “APPL”),
    Split(7));
```

- And because you don’t have to
  - Implement serialization code
  - Register EP class in POF config
  - It just works!

Lambda Limitations

- JDK lambdas are somewhat “static”
  - Only the metadata describing lambda is sent across the wire
  - Require the same compiled code in both the client and server class path
- Which makes them somewhat limited in a distributed environment
  - Any changes or introduction of new lambdas on the client require redeployment and restart of both the client and the server
  - Very cumbersome and time consuming for large clusters

Dynamic Lambdas

- Ship not only the metadata, but the actual byte code to execute to the server as well
  - Client-side byte code is parsed and a new lambda class generated from it
  - Server defines a lambda class based on the byte code received from the client and executes it
  - Allows modification of the existing or the introduction of new behavior without the need for redeployment or server restart

Dynamic Lambdas: Mechanics

1. Enable dynamic lambdas within the cluster

```
<class-name>com.tangosol.io.pof.ConfigurablePofContext</class-name>
 <init-params>
   <init-param>
     <param-type>string</param-type>
     <param-value>pof-config.xml</param-value>
   </init-param>
   <init-param>
     <param-type>string</param-type>
     <param-value>dynamic</param-value>
   </init-param>
 </init-params>
```

Dynamic Lambdas: Mechanics

2. Apply @Dynamic annotation to a functional interface

```
@Dynamic
@FunctionalInterface
public interface DynamicEntryProcessor<K, V, R>
        extends EntryProcessor<K, V, R>
    {
    }
```

Dynamic Lambdas: Mechanics

3. Capture dynamic lambda using a static method

```
private static DynamicEntryProcessor<String, Position, Position> Split(int nFactor)
        {
        return (entry) ->
            {
            Position p = entry.getValue();
            p.setQuantity(p.getQuantity() * nFactor);
            p.setPrice(p.getPrice() / nFactor);
            entry.setValue(p);
            return p;
            }
        }
```

Dynamic Lambdas: Mechanics

4. Invoke as usual

```
positions.invokeAll(
    equal(Position::getSymbol, “APPL”),
    Split(7));
```

New Default Methods on java.util.Map

- Java 8 adds a number of “default” methods to Map interface
  - getOrDefault, computeIfAbsent, merge, replaceAll, etc.
- In theory, default methods shouldn’t break anything
  - But in reality they do, in a major way
    - JDK implementation assumes data locality
    - JDK implementation is not thread-safe, let alone cluster-safe
  - So we had to re-implement all of them…
    - Using lambda-based entry processors, of course ;-)

Default Methods: Example

```
positions.replaceAll(equal(Position::getSymbol, “APPL”), Split(7));

private static BiFunction<String, Position, Position> Split(int nFactor)
        {
        return (k, v) ->
            {
            v.setQuantity(p.getQuantity() * nFactor);
            v.setPrice(p.getPrice() / nFactor);
            return v;
            }
        }
```

Stream API Support

- Java 8 introduces Stream API as a way to
  - Aggregate read-only streams of data
  - Replace external with internal iteration
  - Parallelize aggregation
- Similar in purpose to Coherence Aggregator API, but
  - Completely different API
  - JDK implementation is very inefficient in a distributed environment
  - So we had to re-implement it
    - This time using standard Coherence aggregators

Stream API: Examples

- Legacy API

```
Integer count =
 cache.aggregate(filter, new Count());

Long max = cache.aggregate(filter,
          new LongMax(Person::getAge))
```

- Stream API

```
long count = cache.stream(filter)
                  .count();

int max = cache.stream(filter)
            .mapToInt(Person::getAge)
            .max();
```

Stream API: Examples

```
String names = cache.stream()
      .flatMap(p -> p.getChildren().stream())
      .map(Person::getName)
      .filter(s -> s.startsWith(“A”))
      .map(String::toUpperCase)
      .collect(joining(“, “));
```

Stream API: Under the Hood

- Collector-based
  - Supplier: creates a new result container
  - Accumulator: incorporates single data element into a result container
  - Combiner: merges two result containers into one
  - Finisher: performs final transformation of a result container
- New CollectorAggregator
  - Used internally within Stream API implementation
  - New base class for most built-in aggregators
    - AbstractAggregator is deprecated
- Many useful Collector implementations out-of-the-box

Aggregator Improvements

- Aggregators are now stream-based, for performance reasons

```
public R aggregate(Stream<? extends Entry<? extends K, ? extends V>> stream);
```

- Breaking change, but not if you extend AbstractAggregator
  - Although you should probably consider switching to CollectorAggregator
- We are also working on support for
  - Sequential aggregators
  - Aggregator short-circuiting

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